

Are You Tougher Than a Boy Scout Camporee/Scout-O-Rama - Events

What can a Scout-O-Rama include?

Scout-O-Rama can be an annual “trade show” of Scouting in Lake County that is attended by over 20,000 participants. Scouts, their families and friends interested in learning about Scouting enjoy a fun-filled day of exhibits, competitions and displays. Some popular events from recent years include dutch-oven cooking demonstrations, climbing towers, obstacle courses, Bubble Rollers, Medieval Times and the Vans Skate Team shows. Scout-O-Rama is a large outdoor event where Scouting groups in our local community showcase games, crafts, activities, skills and more. All-in-all there are typically over 200 booths or activities at the yearly event, which amazes over 6,000 visitors.

Imagine thousands of scouts from all four counties coming together to show off the best of what Scouting has to offer to the community!

Scout leaders will leave Scout-O-Rama with months of activity ideas for their Troops, Crews or Packs. Scouts will leave with their heads spinning, full of the fun and amazing opportunities the Scouting program offers. Family members will leave happy, knowing that Scouting will make a difference in their child’s life.

We encourage all Scouting units to host a booth at Scout-O-Rama.

Some popular booths include:

- Box Hockey
- Marshmallow Shooting
- Raingutter Regatta
- Water Rockets
- Paracord Bracelets
- Backpacking
- Mountaineering
- Emergency Rescue
- Monkey Bridge
- Rope Making
- Tomahawk Throwing
- And hundreds more...

Possible Events/Booths

How High and How Wide

Each patrol will need to use simple skills as described in the scout book to measure the height of an object and the width of another object. Score is based on accuracy.

Compass Pie

Patrols will have to put their navigation skills to the test. Through teamwork they will have to accurately assemble a 32 point compass point puzzle. Score will be based on time and accuracy. Points will be deducted for each wrong point.

Pack a Backpack and Hang a Bear Bag Station

Several items will be set out for a backpacking trip. Pack the necessary items for the trip in a backpack and put the rest of the gear in a bear bag in a tree. Score will be based on time to complete the task and accuracy. The correct use and tying of a proper knot to hang the bag will also be judged.

Friction Bridge

The patrol will construct a friction bridge out of poles provided. No lashings or nails will be needed to construct the bridge. Points will be awarded based on time and quality of construction.

Tough Enough Obstacle Course

Are you tough enough? This obstacle course will require running and navigating obstacles. Bring proper footwear to this event.

Kim’s Game

20-30 small objects will be placed in an area. The patrol will race out to the observation area and will be allowed 60 seconds to study the assortment of objects. The objects will be covered again and the patrol will have to race back to the starting point and write down as many objects as they saw.

Cooking Station

The patrol will be provided with ingredients, cooking gear, and a stove or fire depending on weather. They must set up the stove or build the fire, prepare the food, cook it, and demonstrate proper clean up techniques. The patrol has to eat what they cook. Score based on time and technique.

Official Boy Scout First Aid Race - Extra Tough

The scouts must select a patient from the patrol. Scouts will run approximately 50 yards to the patient. They will treat the victim for shock. They will then apply a triangular bandage to the head, place one arm in a triangular bandage sling, and bandage one ankle for a sprain. Carry the patient back to the starting line (walking only) using the hammock carry. Score will be based on time and technique.

Log Pull

From the starting line the patrol will have to get to the log, tie a timber hitch, and pull the log back to the starting line. The event will be scored on time and the correct use of the knot.

The Human Ladder

The patrol forms a human ladder for one member to cross a set distance. Scouts will buddy up and have a dowel to use as a ladder rung. Several pairs standing together form a ladder. The climber starts on one end and climbs onto the ladder proceeding from one rung to the next. After the climber passes a rung, that pair can move to the front, extending the ladder, until the climber reaches the finish line. Scores will be based on time.

Suspended Log

Each patrol will have to utilize 7 basic knots to suspend a log. Points are awarded for time and accuracy of the 7 basic knots. These 7 basic knots are: square knot, bowline, clove hitch, sheet bend, taut-line hitch, timber hitch, two-half hitches.

Geocaching

Geocaching is a new sport that has become popular since 2000. It is a high-tech treasure hunt using a GPS (global positioning system). Introduction classes to geocaching will be held at the Exhibition Midway. A schedule times for Geocaching to be announced Friday night at the Camporee. Attending an introduction class is required before going on a hunt. If you have a GPS, please bring it with you. This activity is limited to the available GPSs.

Scavenger Hunt

The Scavenger Hunt is an activity to encourage youth members attending the Camporee to meet and talk both with other youth and adults that they might otherwise not meet or talk to, and at the same time have some fun. Many of the answers to the Scavenger Hunt can be found in the Camporee booklet or on the Memorabilia panels in the Exhibition Midway tent. Please encourage your youth to participate in this event as well as all other activities of the Scoutmasters Camporee.

Brownsea Island

Prepare to step back in time and experience scouting just as the first Boy Scouts did. Participate in games that build teamwork and test your resolve. As a matter of fact, if you and your crew, patrol, or den can complete five Brown Sea challenges, a special surprise is waiting for you, making this trip one that your group will never forget! Presented by South Florida Council's Venturing Officer's Association.

Activities will include:

- Tug of War
- The Whale hunt
- Stretcher relay
- Beanbag toss
- Pioneering Challenge
- Initiative games
- Skits presented by Venturing staff

Bucking Barrel Bronco

Scouts shake the rider on a carpet covered oil drum for a very realistic Bucking Bronco ride. This is one of the most popular rides.

Canoe Tag

Canoe Tag any interested team (or designated representative) should report to this area first thing on Saturday morning to register their team. Each Team will be given an item to insert into another canoe. The team at the end that has not been tagged (Item in there canoe) will win section. Awards will be given for the top three teams based on times for the event.

Log Sawing

This popular event will return this year. There will be a final competition at the Arena Show on stage to determine the overall 1st, 2nd, and 3rd places. We will provide the saws and the wood. All we need are energetic youth that want to show off their skills at the arena show.

Obstacle Course

The always-popular Obstacle Course. We are looking for a few good Patrols with the inner strength to complete this challenging course. Listed below are some of the challenges.

Climbing Wall

Monkey Bridge

Tire Bridge

Hand Over Hand Rope

Rope swing over Water

Scoosball

Modeled after the popular game Foosball, this event is sure to get your team building skills a good test. Scouts will make teams of 6 and play as human Foosball figures battling to get the ball to the goal.

Eagles Nest 1 and 2

This is a tall challenge. Eggs have fallen out of the Eagles Nest and your job is to put them back in the nest. There will be two different height challenges to test your skills.

Pioneering

Your patrol must come to this area and add something to the gateway using approved pioneering knots.

Rock Climbing Wall

There will be a Rock Climbing Wall located on the Boy Scout and Cub Scout Activity Fields. Test your climbing skills and see how high you can climb. Can you make it to the top?

Climbing to the Summit

There will be a vertical board with rank symbols working their way from Tiger to Eagle rank. Avoid the holes in the board to navigate the tennis ball to the top of the board.

Tug of War

Troop competition activities information will be provided at check in. Sign up for the events will be required and available at Registration on Friday night. Separate events will be held for Varsity Teams, Venture Crews, and Explorer Posts. Playoff times will be posted Saturday Morning. Limit of two (2) teams per unit. Ribbons will be given to the 1st, 2nd, and 3rd place winners.

Boy Scout Archery

Scouts have a chance to learn archery safety, and to practice shooting arrows at targets on the archery range. See if you can win the bull's eye award.

Boy Scout Marksmanship

This activity provides participants the opportunity to learn gun safety from experts and to practice and have fun shooting air rifles at targets and youth can earn the "Bull's-eye Award" for Marksmanship.

Boy Scout Tomahawk

The tomahawk throwing activity will be held at the airfield and is strictly limited to those individuals 11 years old and older. Insurance rules prohibit individuals under the age of 11. Scouts are to conduct themselves properly and pay

particular attention to the instructors in order to maintain a safe and enjoyable activity. Don't miss out on a very old and traditional event.

Cub Scout Archery

Cub Scouts have a chance to learn archery safety, and to practice shooting arrows at targets on a full size B.S.A. certified archery range. See if you can win the bull's eye award.

Cub Scout Marksmanship

This activity provides participants the opportunity to learn gun safety from experts and to practice and have fun shooting air rifles at targets and youth can earn the "Bull's-eye Award" for Marksmanship.

Competition Awards

Activity Ribbons - Some activities will award First, Second and Third Place Ribbons. These will be presented during the Cracker Barrel on Saturday Night.

Patrol Excellence Ribbon - Presented to each patrol that completes all of the requirements of their Scorecard.

Troop Participation Ribbon - Each troop participating in the Camporee will receive the Troop Participation Ribbon.

Campsite Inspection Ribbon - First, Second and Third Place Ribbons will be awarded in each Camporee Area. Campsites will be judged upon the basis of the Inspection Criteria listed in the Booklet. One Overall First Place Campsite trophy will be awarded to Boy Scout, Crew or Girls Scouts. Ribbons will be awarded for Overall 2nd and 3rd places. Criteria are listed in this booklet. Cub Scouts will have separate awards.

Canoe Tag - Ribbons will be awarded for 1st, 2nd, and 3rd places.

Dutch Oven Cooking - First, Second and Third place ribbons will be awarded based judges' selection.

Chili Cook-Off - Awards will be given for 2 categories, Scoutmasters and People's Choice. Awards will be presented at the cracker barrel on Saturday night. All the fun, bribing, and name-calling will be continued at the presentation.

Gateway Inspection Ribbon - Gateways will also be judged within each of the Camporee Areas. First, Second and Third Place Ribbons will be awarded in each area with one Overall Camporee First Place trophy for Boy Scouts Crews or Girl Scouts. Ribbons will be awarded for Overall, 2nd, and 3rd places. Gateway Inspection Criteria are listed in this booklet. Cub Scouts will have separate awards.

Patrol Flag Competition - Ten finalists will be chosen from Patrol Flags submitted for judging. Ribbons will be awarded for First through Tenth place.

5K Run – First, Second and Third place ribbons will be awarded based on times recorded at the end of the event. A participation ribbon will be awarded to each participant that finishes the event.

3 On 3 Basketball – First, Second and Third place ribbons will be awarded based on scores during the event.

Volleyball – First, Second and Third place ribbons will be awarded based on process of elimination recorded during the event.

Log Sawing – First, Second and Third place ribbons will be awarded based on times recorded during the event. The top 3 scoring groups will be asked to participate on stage during the arena show to determine overall 1st, 2nd and 3rd places.